#include<iostream>

using namespace std;

struct car

{

int model\_no;

int part\_no;

float price;

};

void main()

{

system("color b0");

cout<<"\n\nDETAILS OF CAR IS"<<endl;

car c1={2015,7448,5000};

car c2;

cout<<"\n\n\nModel of car=1 is="<<c1.model\_no<<endl;

cout<<"Part of car=1 is="<<c1.part\_no<<endl;

cout<<"Price of car=1 is="<<c1.price<<endl;

cout<<"\n\n\nAssigning the value of C1 to C2"<<endl;

c2=c1;

cout<<"\n\n\nModel of car=2 is="<<c2.model\_no<<endl;

cout<<"Part of car=2 is="<<c2.part\_no<<endl;

cout<<"Price of car=2 is="<<c2.price<<endl;

getchar();

getchar();

}